

New Assets for Students!

Hello Students,

In this section we will be creating an outdoor environment with a landscape. In the lectures, we download Quixel Bridge assets, but as of January 2025, these are no longer free to download. So instead, I've had my team of artists make environment assets for you for free!

Attached to this lecture is a Stylized Nature pack. You can open it in the latest version (simply right-click on the .uproject -> Switch Unreal Engine Version).

This is a pack from the Druid Mechanics FAB page. This should be enough for the environment we create in this section - note that there aren't ground textures, but this is a stylized pack - you should be able to simply paint flat colors for the ground as shown in the below screenshot (or search the internet for tilable ground textures if you wish to use textures instead).

My art team worked very hard to make these assets exclusively for you, the students of this course. We hope you enjoy them!



Stephen

Resources for this lecture

[StylizedNaturePack.zip](#)